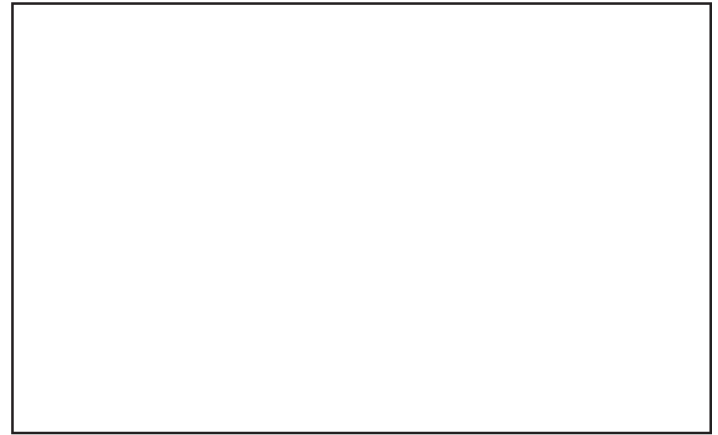
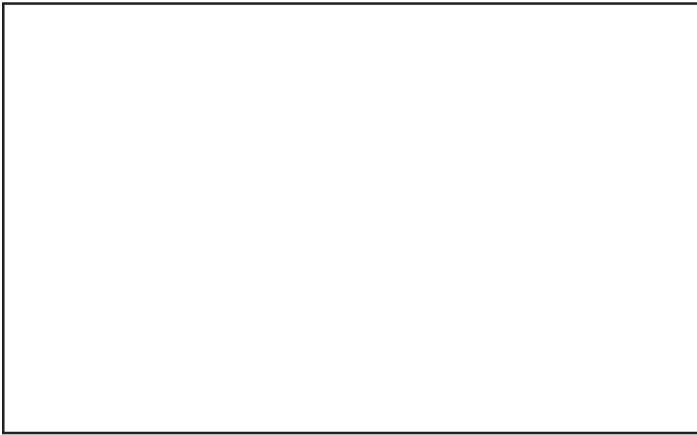


The Elements of Art

Name: _____

Grade: _____ Date: _____



Line is used to define shape and is the path between two points. (Zig-zag, dots, dashes, wavy, straight)

Shape: Geometric are mathematical shapes (triangle, circle, etc.) and Organic are often found in nature.



Value is a range of lightness and darkness of a color and a range of highlights and shadows.

Form is used in 3D art and describes the shape of the artwork. Form is also the illusion of three dimensions.

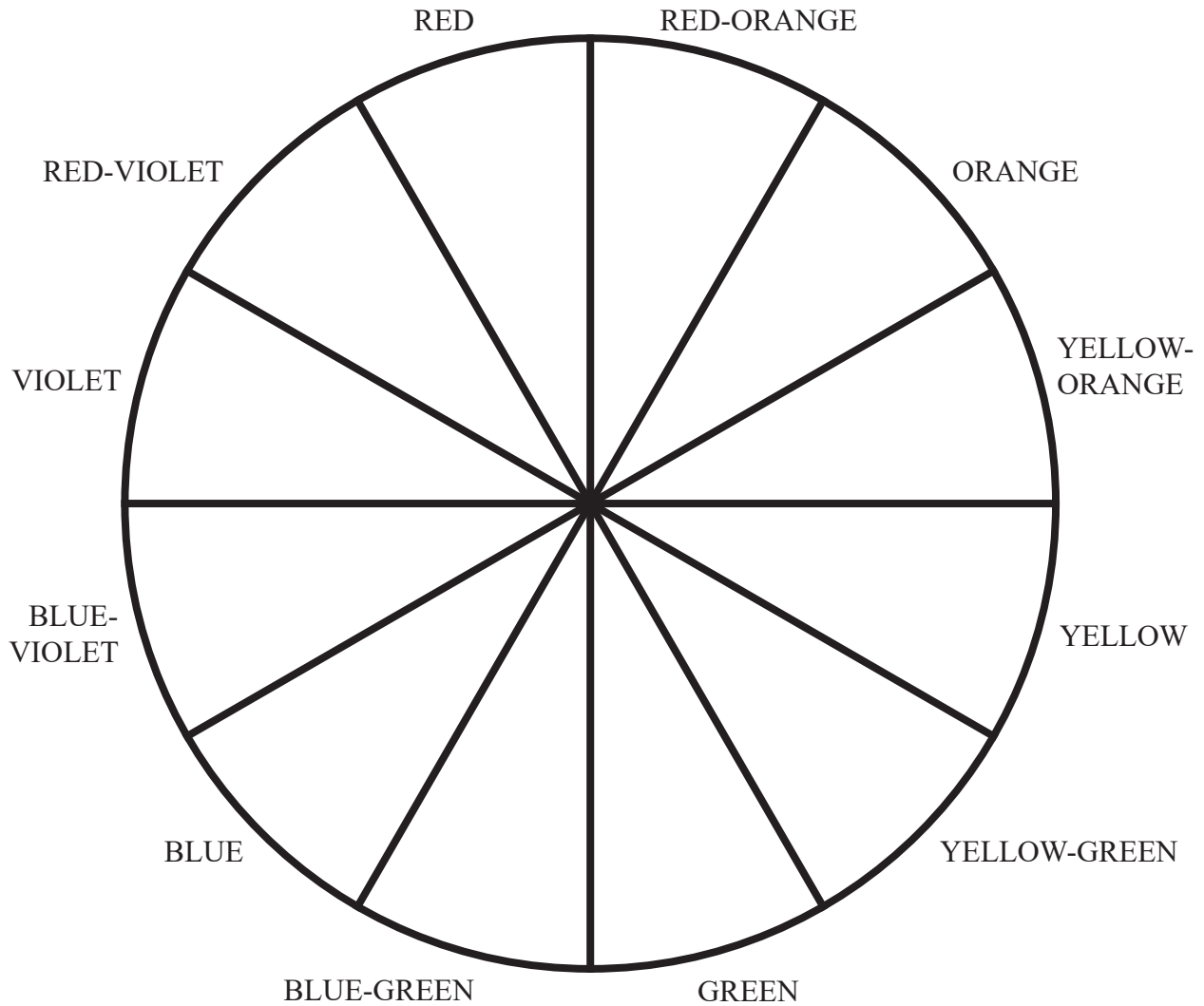


Texture is the feel or implied feeling of a surface (rough, bumpy, smooth, sharp, hairy, fluffy, etc.).

Space is portrayed by foreground, middleground, and background, by positive (active) and negative (passive) space, or with 3D compositions.

The Elements of Art

Color is what is the hue seen when light touches an object and reflects back to the eye.



The color wheel shows the **primary colors** (pure red, yellow, and blue) colors, the **secondary colors** (mixing primary colors together: orange, violet, and green), and **tertiary colors** (mix of primary and secondary colors next to each other on the color wheel: red-orange, red-violet, yellow-orange, yellow-green, blue-green, and blue-violet).

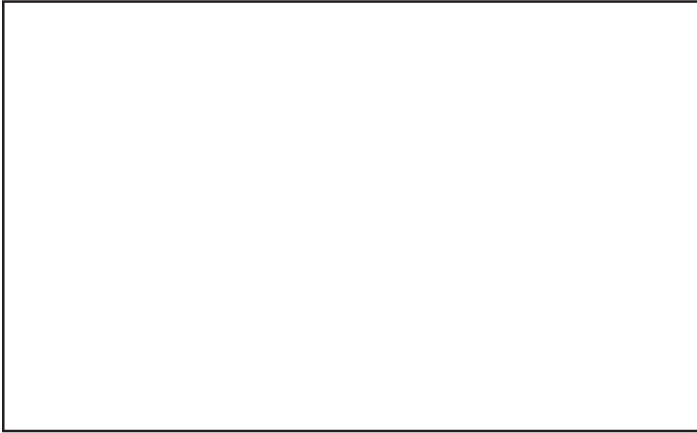
Complementary Colors are colors opposite each other on the color wheel (ex. red and green).

Tint: A color mixed with white; **Shade:** A color mixed with black; **Tone:** A color mixed with gray.

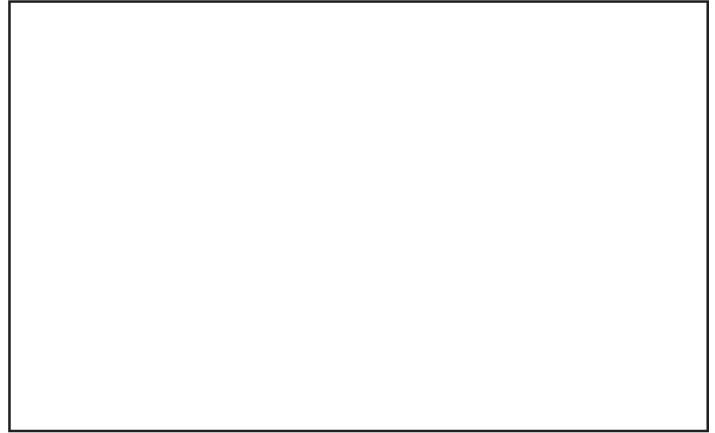
The Principles of Design

Name: _____

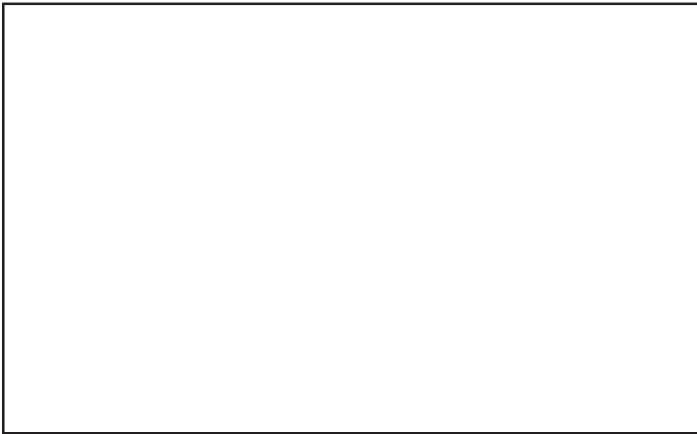
Grade: _____ Date: _____



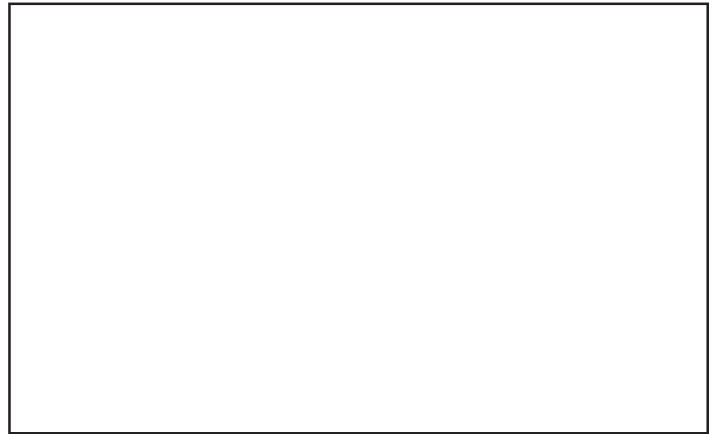
Balance is how an artwork's visual weight is organized (symmetrically even or asymmetrical uneven).



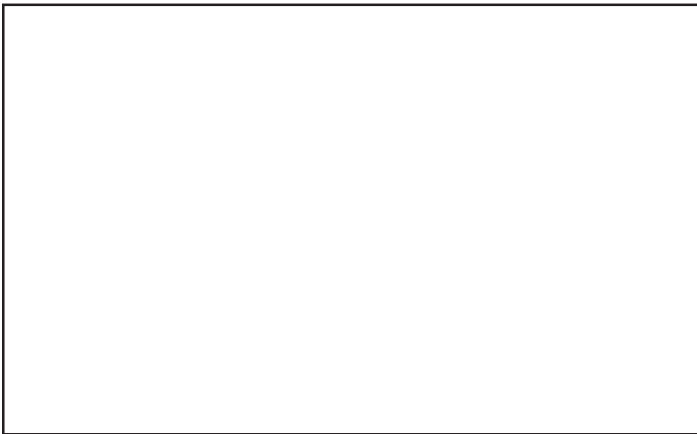
Contrast is when an artwork's elements are varied to create interesting differences (opposites).



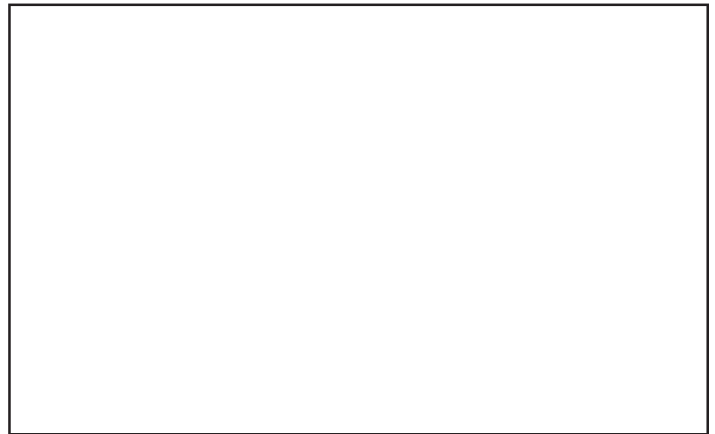
Movement is the use of elements to lead the viewer's eye through and around the artwork (ex. implied lines).



Emphasis is a focal point, or a point of interest, in the artwork (ex. use of color, line, scale) to draw attention.



Pattern is repeating elements in the same order, while **rhythm** is repeating elements without a specific order.



Unity is harmony throughout the artwork created by the elements working together, or tied together by a unifying element theme.